



SOFTEC 2018



SOFTEC GAMING COMPETITION COD 4 Rules

Rules and Regulations regarding the LAN tournament:

- 1) All the matches will be best of three maps except the matches before semi-finals in the lower bracket. (In all the Lower Bracket matches, before the lower bracket semi-finals, only one map will be played via B,B,B,B (Ban, Ban , Ban, Ban) rule and side in the one remaining map will be decided via knife round.
- 2) PPBB (Pick, Pick, Ban, Ban) rule will be followed for the best of three matches.
- 3) If a map is chosen by a team via PPBB rule, the other team will have the right to choose their side. The side for the last remaining map will be decided via knife round. The first map in the best of three match will be decided via a knife round (any map) and the winning team will decide either to play their map first or the opposite team's map. Both the Teams can avoid all this if the teams settle for a map themselves.
- 4) The Final deciding match will be best of five and the team from the upper bracket will have to win just two maps while the team from the lower bracket will have to win at least three maps.
- 5) Macros and ANY kind of bind is strictly not allowed. If any player is found playing with a bind, (even if he doesn't know that he is playing with a bind or if he has mistakenly set a bind) the admin has the rights to disqualify the team. It is recommended to kindly check your CFG or profile BEFORE the match for any sort of bind and avoid disqualification.

- 6) Any kind of 3D graphic card setting is not allowed.
- 7) CFG's are allowed but only an admin will have the right to plug in the USB and install the CFG.
- 8) Admin reserves the right for the final decision in any sort of situation.



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GENERAL RULES:

- 1) Any kind of violence is strictly prohibited. In case of any violence/ disturbance, admin will have the right to disqualify the team.
- 2) It is requested from each team to please be on time, only 15-20 mins will be given above the mentioned time to each team. Failing to come on time may result in a walkover and WE MEAN IT.
- 3) We have arranged an area outside the gaming lounge in the basement for spectating. All the spectators are requested to spectate outside rather inside in order to facilitate the teams playing inside and not to create any sort of disturbance for them

